



An outcome of It is OK! – Tauchen, August 2026

OKXIT

A storytelling card deck. 46 cards, drawn with crayon, marker and pencil by the participants of our Erasmus+ youth exchange. No titles, no numbers on the cards. You bring the meaning.

Sit together and play. One player tells, everyone else guesses.



PRINT – CUT – SHUFFLE – PLAY

PRINT THIS DECK

A4 duplex edition – 46 cards – 60 x 90 mm after cutting.

Print at Actual size / 100%. Double-sided. Flip on long edge.

Recommended: 200–300 gsm card stock. Cut on the guide lines.



HOW TO PLAY

One player tells. Everyone else guesses.

STEP 1

SIT TOGETHER

Four or five players sit together.
Deal five cards to each player.
Choose the first storyteller.
Move the role clockwise each round.

STEP 2

SAY THE CLUE

The storyteller secretly picks one card.
Say a clue: a word, sentence, sound
or song. Do not describe the drawing
directly. Make it possible, but not
obvious, to find.

STEP 3

ADD A DECOY

Everyone else chooses one card from
their hand that also fits the clue.
Place all chosen cards face down,
shuffle them, then reveal them together.

STEP 4

GUESS AND SCORE

Everyone except the storyteller votes.
Some, but not all, find it: storyteller
+ correct guessers = 3 points.
All or nobody finds it: storyteller = 0;
everyone else = 2 points. Also gain
1 point for every vote your decoy gets.

ANOTHER WAY TO USE IT

A REFLECTION ROUND

No points, no guessing, no winner. Ask one question – how do you feel today?
What was this week like? Everyone chooses one card, then shares what it means
to them. Nobody interprets another person's card.























